



ACTION INDOOR SPORTS SALISBURY

The following Arena Policy is designed to assist in the smooth running of the competition and to protect the reliable majority.

Please read the Policy carefully and see Arena Management with any questions or concerns

GAME FEES

The full game fee should be paid BEFORE the game commences. It is the captain's responsibility to ensure the game fee has been paid and the team is financial after every game. Please check with kiosk staff before leaving.

All game fees are to be paid ONLINE. No payments will be accepted at the counter. Please speak with the duty manager onsite if you need assistance.

You must pay the full game fee each week regardless of how many players you have. In the case of soccer you will need to pay for all players that participate in the game.

Current Game fees as at 1 September 2021:

Soccer \$50 per team + \$10 per additional player. Monday/Wednesday Cricket \$78 per team. Thursday Cricket \$72 per team. Netball \$70 per team.

FORFEIT FEES

Teams are required to play all games that are scheduled for them throughout the season including late games. If your team is unable to play a fixtured game, you must give more than 48 hours' notice or you will be charged a forfeit fee. Should your team forfeit any late games, they will be charged a forfeit fee (your team's full game fee) regardless of how much notice is given. We understand late games are not preferred by most teams, however they must be played in order to meet the needs of the competition. As such we do take utmost care to ensure a fair program that is spread evenly over all teams, so no team is unfairly disadvantaged by having more late games than other teams (unless requested).

Any team that is unable to play a fixtured game and gives less than 48 hours' notice from the start of their

scheduled game time will be required to pay a forfeit fee as follows:

*Less than 48 hours but more than 6 hours' notice: **YOUR TEAM'S FULL GAME FEE***

*Less than 6 hours' notice: **THE FULL MATCH FEE I.E. YOUR TEAM'S GAME FEE PLUS YOUR OPPOSITIONS GAME FEE***

Forfeit points will also be deducted/rewarded as follows:

<u>Sport</u>	<u>Loss on forfeit</u>	<u>Win on forfeit</u>
Cricket	-7 points	+7 points
Soccer	-5 points	+5 points
Netball	-7 points	+7 points

In order for a team to be awarded the forfeit win points, they must play their scheduled game at their scheduled time unless otherwise informed by Management. We will always attempt to get your team a game if your opposition has forfeited in order to ensure teams play a full season of games where possible.

We know that at times unplanned events prevent teams from giving the required notice to avoid fees. Please keep in mind that we can and will assist teams in finding players if your team is short which will help the team avoid paying forfeit fees.

UNIFORMS

There are no set uniforms, however we encourage teams to wear matching shirts and colours. Especially in soccer this will assist the umpire in determining who is on which team.

Pants/shirts/skirts do not need to be matching but must be of a sporting nature and not feature zip pockets.

PLEASE NOTE: NO DENIM MAY BE WORN AT ANY TIME ON COURT.

Fully enclosed sport shoes must also be worn at all times – slip on shoes,

work boots or steel caps ARE NOT PERMITTED.

Netballers must remove all jewellery prior to their game (including all visible piercings). Taping is not permitted except for a flat wedding band or Medic Alert bracelet (these items must be taped to the satisfaction of umpires). Gloves are permitted for players who have long nails/fake nails.

COMPETITION STRUCTURE

Our competitions run all year, with a 2 week break over the Christmas/New Year Period. This results in 3 seasons being played throughout the year which are between 15 & 17 weeks in duration (not including finals).

Finals are held over a two week period, with Semi-Finals held the week after the conclusion of the minor round. Grand Finals are the following week as well as the start of the new season with all teams participating in Grand Finals having their result counted as their Round 1 game for the new season.

Ladder positions are determined based on total points. In the case of teams being tied on points, the team with the highest amount of wins is awarded the higher place. If teams are tied on both points and wins, percentage shall be the deciding factor.

Ladder points are awarded as follows:

<u>Sport</u>	<u>Win</u>	<u>Draw</u>	<u>Bonus Points</u>
Cricket	4	2	+1 per skin
Soccer	3	1	+1 per 5 goals scored per game
Netball	4	2	+1 per 10 goals scored per game



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In the event of a draw during a Final, overtime will be granted in order to help determine a winner.

All finals are knock-out.

GRADING

All teams will be placed into provisional grades for the first 5 rounds of the competition. Grades for all sports will be finalised after this period. Management reserves the right to re-grade any team at any point in the season if deemed in the best interests of the competition and the team.

Teams must play a minimum of 5 games in order to be eligible to participate in finals.

FINALS QUALIFICATION

All players must have played a minimum of 5 minor games in order to be eligible to play finals. These games shall include any forfeit wins provided the player has played at least one game prior to the team being awarded a forfeit win.

Players cannot play for more than one team in the same division during the finals period even if the player is qualified (played 5 or more games) for both teams. Once the player has played for a team during the finals series, they cannot play for any other teams they have qualified for in that division, even in the case of their team being knocked out of finals.

All player qualification will be kept track of via the Spawtz online system, which is accessible through your login or the touch screen located by the front counter. It is the team's responsibility to ensure that they log in each week and record the players who have played. Any disputes over player qualification during finals will be resolved using the log in system and failure to have logged your players in, may result in your players not being deemed qualified.

PLAYER BEHAVIOUR

All teams are reminded that we provide a SOCIAL sports competition and as such expect teams to behave in an appropriate manner on and off the court. Any player deemed to not be behaving in the spirit of the game such as bad or abusive language, rough play, fighting or failure to adhere to the Arena's rules and regulations, may be sent off court and/or suspended from playing for a period of time which will be determined by Arena Management. Any player sent off court must do so immediately. Any player who does not do so in a timely and respectful manner may be ejected from the Arena.

Any player suspended from playing in our competition will not be allowed on the premises for any reason. Failure to comply with this may result in a player's suspension being lengthened.

If any team as a whole is continually engaging in poor behaviour, the team may be suspended from the competition for a length of time as deemed appropriate by Arena Management. Any team which has been suspended twice may receive a life time ban.

DEALING WITH OFFICIALS

All Arena staff are to be treated with respect and their decisions are final. Our referees/umpires officiate mostly on their own, so it is difficult for them to clarify rules during the game. If you have a query about the rules, please ask your team captain to approach the umpire and seek clarification during breaks or after the game in a non-confrontational manner. Our staff will do their best to assist you with your query should you approach them in a polite and respectful manner.

If you have any complaints about referees/umpires, please direct them

to Arena Management in a clear manner with proper reasoning's behind your complaint i.e. telling Management that the umpire is terrible but having no supporting evidence does not help us resolve the issue or provide us with feedback to rectify any problems.

Players and any spectators that are with the team are reminded that abuse towards any official associated with the Arena will not be tolerated and anyone who participates in this kind of behaviour may be removed/suspended from the Arena for a period as deemed appropriate by Arena Management (with a minimum ban of 2 weeks)

SOCIAL MEDIA

All players are asked to be respectful when posting on social media in regards to the Arena and the business. Any player/spectator who is caught posting derogatory comments about the Arena will be suspended from playing/entering the Arena.

All players must not use social media platforms to bully/intimidate or harass Arena officials. Any player who does so will be suspended indefinitely from the Arena.

SAFETY & INSURANCE

Any player who enters the courts does so at their own risk. Players should be aware that as playing sport is an active endeavour with moving equipment (i.e. balls, bats etc) plus other players on the court, there is a risk of injuries/accidents happening.

Whilst we take every precaution to ensure this does not happen, please be aware that you are playing at your own risk and as such source your own personal insurance. Although the Arena is covered by public liability insurance, this will not cover you in event of an accident whilst playing.